

# Repository - Single Char Insertion Ops [Bogus approach]

Feb 2008  
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## Introduction

This is some analysis prior to the idea to use the Check-in Sequence Number (CISN) in order to define an ordering on the insertions in the repository that is compatible with the precedes relation.

## Check-In

Consider the check-in of operation  $O$ , with execution context given by vector time  $v = ec(O)$ . ie  $O$  is assumed to be executed in the context of executing all operations in  $\chi(v)$ . Let's assume that we only need to check in a single interval of  $O$  with given  $s, t, value, q$ .

For the given vector time  $v$  we can distinguish between assignments in  $\chi(v)$  versus assignments that are not in  $\chi(v)$ . As an example, suppose we want to checkin an assignment with  $q = 1$ , and the assignments in the repository can be depicted as follows

[  $x_0$   $x_1$   $q_0$   $x_2$   $x_3$   $x_4$   $q_1$   $q_2$   $q_3$   $x_5$   $x_6$   $q_4$  ]

where the  $q_i$  depict assignments in  $\chi(v)$  and the  $x_i$  depict assignments not in  $\chi(v)$ .

We interpret the insertion position  $q = 1$  with respect to the index positions of the assignments with all the  $x_i$  removed. ie

[  $q_0$   $q_1$   $q_2$   $q_3$   $q_4$  ]  
|  
insertion with  $q = 1$  must be in here

This implies that the new assignment must be inserted after  $q_0$  but before  $q_1$ .

In the original full list of assignments, we actually have  $x_2, x_3, x_4$  between  $q_0, q_1$ . Therefore there are four possible insertion positions which we have labeled  $p_0, p_1, p_2, p_3$  in the following:

[     ...     $q_0$      $x_2$      $x_3$      $x_4$      $q_1$     ...    ]  
                  |           |           |           |  
                   $p_0$       $p_1$       $p_2$       $p_3$

It turns out there is a unique position where the new assignment must be inserted.

From [1],  $O_a \rightarrow O_b \Rightarrow O_a \in \chi(gc(O_b)) \Rightarrow O_a \in \chi(ec(O_b))$

Claim: for each  $i$ ,  $O \parallel x_i$ .

Proof:

|                          |                                        |
|--------------------------|----------------------------------------|
| $x_i \notin \chi(v)$     | (distinction between $x_i$ and $q_i$ ) |
| $x_i \notin \chi(ec(O))$ | (because $v = ec(O)$ )                 |

$\neg(x_i \rightarrow O)$                       (contrapositive of  $x_i \rightarrow O \Rightarrow x_i \in \chi(ec(O))$ )  
 Also  $\neg(O \rightarrow x_i)$               ( $x_i$  checked in before  $O$ , so  $O \notin \chi(gc(x_i))$ )  
 So  $O \parallel x_i$

It follows therefore that for each  $i$ ,  $O.s \neq x_i.s$ .

Definition: We write  $x_i \ll x_j$  if  $x_i$  dominates  $x_j$ . This is a total ordering on all assignments. The assignments recorded in this repository are uniquely ordered according to this relation.

ie  $x_i \ll x_j \Leftrightarrow x_i$  appears on left of  $x_j$  in the repository.

Consider firstly that  $x_2, x_3, x_4$  are mutually concurrent assignments. ie for each  $i, j$   $x_i \parallel x_j$ . This implies they were generated on different sites. Furthermore the  $x_i$  will be ordered according to siteid. ie  $x_i \ll x_j \Leftrightarrow x_i.s < x_j.s$ . Clearly  $O$  must be inserted in order to maintain the ordering by site identifier. This uniquely defines the insertion position amongst the  $x_i$ .

Claim:  $x_j \rightarrow x_i \Rightarrow x_i \ll x_j$

Proof:  $x_j \rightarrow x_i \Rightarrow x_i$  was executed in the context of  $x_j$   
 $\Rightarrow x_i$  dominates  $x_j$   
 $\Leftrightarrow x_i \ll x_j$

[Note on an approach that won't work]

When we look at all the  $x_i$ , we could imagine that are partitioned into groups according to the precedes relation. eg

$(x_1 \ x_2 \ x_3) \ (x_4) \ (x_5 \ x_6 \ x_7) \ (x_8 \ x_9)$

where  $x_3 \rightarrow x_2 \rightarrow x_1$ ,  $x_7 \rightarrow x_6 \rightarrow x_5$ ,  $x_9 \rightarrow x_8$

However, this is not actually the case. For example the following is possible

$x_1 \ll x_2 \ll x_3$  with  $x_3 \rightarrow x_1$  &  $x_1 \parallel x_2$

Proposal: Restructure this explanation as follows

1. The case of an insertion of an interval where all intervals in the repository are in  $X(v) \rightarrow$  left to right scan
2. The case of an insertion of an interval where all intervals in the repository are not in  $X(v) \rightarrow$  right to left to scan
3. Explain how to use above two solutions to solve the general case.

Note that the left to right scan is consistent with Mergeii() defined in MultiCharCDMOp.cpp which also performs a left to right scan and assumes  $i1 >> i2$

TODO: We have created a significant source of confusion because  $\ll$  is used in the literature to mean contextually serialised, and we have used it here to denote the effects relation, which is completely different.

### Case where all intervals in the repository are not in $\chi(v)$

Let the repository consist of intervals  $x_1, x_2, \dots, x_n$  where each  $x_i \notin \chi(v)$

Claim: The insertion position of a given can be achieved with a right to left scan of the  $x_i$ .

Proof: The repository  $[x_1, \dots, x_n]$  can be considered a sequence of contextually serialised sequence of operations in reverse order  $L = x_n, \dots, x_1$  that all insert at  $q = 0$ . This totally ordered sequence is compatible with partial ordering defined by the precedes relation because  $x_j \rightarrow x_i \Rightarrow x_i \ll x_j$ .

We can assume  $O$  also inserts a character at  $q = 0$ . Also  $O \parallel L$  so it makes sense to consider  $IT(O, L)$  and  $IT(L, O)$ . We know we simply  $IT\ O$  against  $x_n$  then  $x_{n-1}$  and so on. Furthermore all the insertions are at the same  $q$ -position so therefore we compare site ids and only increment the  $q$ -position of the loser.

As a result this shows that the correct insertion position of  $O$  is determined by a right to left scan and comparison of site identifiers.

TODO: Turn this into proper mathematics!

Let  $L$  be split into prefix  $L_1$  and suffix  $L_2$ . ie  $L = L_1 + L_2$ , where  $L_1 \gg L_2$  where  $\gg$  denotes contextually serialised operations. We want to uniquely specify  $L_1, L_2$  such that  $[L_1 \ O \ L_2]$  is compatible with the effects relation. In fact

1.  $\forall x_i \in L_1, x_i.s < O.s$
2.  $L_2 \neq \{\} \Rightarrow L_2[0].s > O.s$

TODO: We need to formalise the definition of the effects relation, preferably at the level of insertions of single characters at any position (not just  $q = 0$ , as for assignments), then show how the repository is able to store all positions in according to the effects relation. The concept of  $q$ -position can be formalised as a coordinate that is derived from the effects relation for a particular consistent cut defined by a given vector time.

### Maths background

In mathematics, the *transitive closure* of a binary relation  $R$  on a set  $X$  is the smallest transitive relation on  $X$  that contains  $R$ . Similarly we can define *reflexive closure*.

Definition: Set  $X$  is (non-strict) totally ordered under  $\leq$  if the following hold for all  $a, b$  and  $c$  in  $X$ :

1.  $a \leq b \ \& \ b \leq a \Rightarrow a = b$  (antisymmetry);

2.  $a \leq b \ \& \ b \leq c \Rightarrow a \leq c$  (transitivity);
3.  $a \leq b \text{ or } b \leq a$  (totality or completeness).

Note that (3) implies that  $\leq$  is reflexive. ie for all  $a$ ,  $a \leq a$ .

Definition: Set  $X$  is strict totally ordered under  $<$  if the following hold for all  $a, b$  and  $c$  in  $X$ :

1.  $\neg(a < a)$  (irreflexive)
2.  $a < b \Rightarrow \neg(b < a)$  (asymmetric)
3.  $a < b \ \& \ b < c \Rightarrow a < c$  (transitivity)
4. exactly one of  $a < b$  or  $b < a$  or  $a = b$  (trichotomous).

Note asymmetric implies irreflexive. trichotomous implies asymmetric.

### Definition of the effects relation on operations that insert single characters

Let operations insert single characters. There are no deletions. We want to define a total ordering on the characters. Note that for each character there is an operation that inserted it and vice versa. Therefore an effects relation on characters is also an effects relation on operations.

When an operation  $O_2$  is generated, we have a generation context  $gc(O_2)$  and for each operation  $O_1$  in  $X(gc(O_2))$  we say  $O_1 \rightarrow O_2$ . For these characters we know exactly the characters to the left of  $O_2$ , and to the right of  $O_2$ .

For any pair of operations  $O_1, O_2$ ,

1. if  $O_1 \rightarrow O_2$  or  $O_2 \rightarrow O_1$  then one of the operations was generated in the context of the other. Therefore the ordering is well defined.
2. Otherwise  $O_1 \parallel O_2$ . So how do we define the effects relation in that case? See below...

Definition:  $O_1 \rightarrow_r O_2$  if  $O_1 = O_2$  or  $O_1 \rightarrow O_2$ . ie this is the *reflexive closure* of the precedes relation.

Definition:  $O_1 \triangleright' O_2$  if

1.  $O_1 \rightarrow O_2$  and  $O_1$  was to the left of the insertion position of  $O_2$  when  $O_2$  was generated; or
2.  $O_2 \rightarrow O_1$  and  $O_2$  was to the right of the insertion position of  $O_1$  when  $O_1$  was generated; or
3.  $O_1 \parallel O_2 \ \& \ gc(O_1) = gc(O_2) \ \& \ O_{1.s} < O_{2.s}$

Definition:  $\triangleright$  is defined as the transitive closure of  $\triangleright'$ .

Claim:  $\triangleright$  is a total ordering on all the characters inserted into a given text document

Proof:

$$(a < b \Rightarrow \neg(b < a))$$

Suppose  $O_1 \triangleright O_2$ . We show  $\neg(O_2 \triangleright O_1)$

...

$$\neg(a < b) \text{ and } \neg(b < a) \Rightarrow a = b$$

Suppose  $\neg(O_1 \triangleright O_2)$  and  $\neg(O_2 \triangleright O_1)$  and  $O_1 \neq O_2$ . We want a contradiction  
 If  $O_1 \rightarrow O_2$  then  
     if  $O_1$  on left of  $O_2$  then  $O_1 \triangleright' O_2 \Rightarrow O_1 \triangleright O_2 \Rightarrow$  contradiction  
     else if  $O_1$  on right of  $O_2$  then  $O_2 \triangleright' O_1 \Rightarrow O_2 \triangleright O_1 \Rightarrow$  contradiction  
 Similarly if  $O_2 \rightarrow O_1$  leads to contradictions  
 otherwise  $O_1 \parallel O_2$   
      $O_{1.s} \neq O_{2.s}$   
     if  $gc(O_1) = gc(O_2)$  then  
         if  $O_{1.s} < O_{2.s}$   
              $O_1 \triangleright' O_2 \Rightarrow O_1 \triangleright O_2 \Rightarrow$  contradiction  
         else  
              $O_{2.s} < O_{1.s}$   
              $O_2 \triangleright' O_1 \Rightarrow O_2 \triangleright O_1 \Rightarrow$  contradiction  
     else  
         < todo >

No, actually the claim is not true! Eg consider  $O_1, O_2, O_3$  where  $O_1 \rightarrow O_2$ ,  $O_3 \parallel O_1$  and  $O_3 \parallel O_2$ .

$O_1 = \text{insert 'x' at 0}$   
 $O_2 = \text{insert 'y' at 1}$  (to be executed after  $O_1$ )  
 $O_3 = \text{insert 'z' at 0}$   
  
 $O_3' = IT(O_3, O_1) = \text{insert 'z' at 1}$   
 $O_3'' = IT(O_3', O_2) = \text{insert 'z' at 2}$

Note that we compared site identifiers for  $O_3$  against both  $O_1$  and  $O_2$ . Therefore it is not sufficient to only compare site identifiers when  $gc(O_1) = gc(O_2)$ .

It seems difficult to see how we can easily define the effects relation, except in terms of IT, and use TP1, TP2 to prove convergence at all sites, and hence a proof that the effects relation is well defined.

### How to do repository on insertion ops

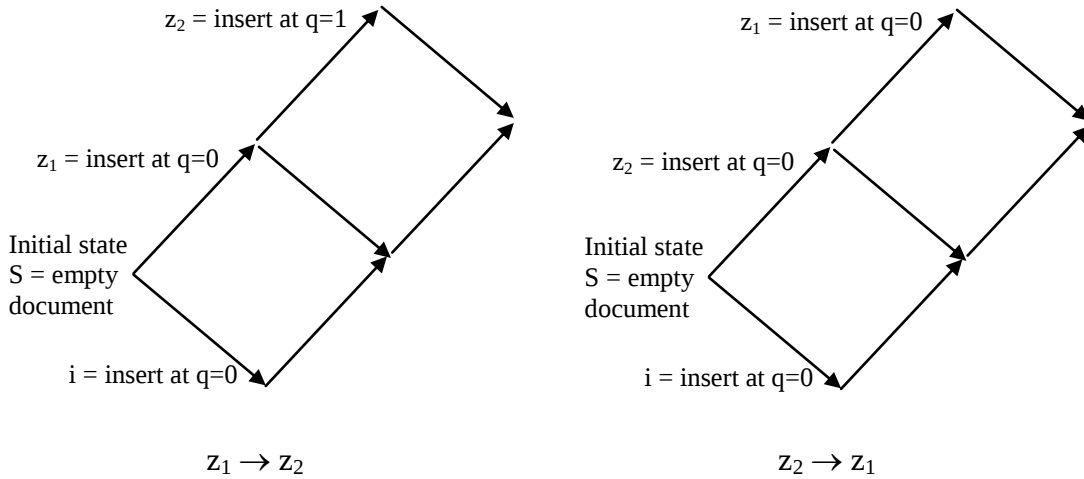
For now assume we only have single character insertion operations in the repository.

We want to insert operation  $i$  correctly in the effects document associated with operations  $z_1, z_2$  that are each concurrent with  $i$ , where the character inserted by  $z_1$  is always to the left of the character inserted by  $z_2$ . So we know the following

$$i \parallel z_1, i \parallel z_2, z_1 <_r z_2$$

where  $<_r$  denotes the effects relation between insertion operations. Note well that we do not know whether  $z_1 \rightarrow z_2$ ,  $z_2 \rightarrow z_1$  or  $z_1 \parallel z_2$ .

If  $z_1 \rightarrow z_2$  then we can consider execution contexts for  $z_1, z_2$  such that they are contextually serialised as per the figure on the left, whereas when  $z_2 \rightarrow z_1$  we can consider execution contexts for  $z_1, z_2$  such that they are contextually serialised as per the figure on the right. This allows us to consider the dual IT of the contextually serialised operations with concurrent operation  $i$ .



Note in both figures we have satisfied the requirement that  $z_1 <_r z_2$  (ie that the character inserted by  $z_1$  is to the left of the character inserted by  $z_2$ ).

If  $z_1 \parallel z_2$  then both figures must be applicable! ie we will find that in either case we come up with the same objective criterion for where to insert  $i$  relative to  $z_1, z_2$ .

The following table summarises all the possible cases.

|                 |                       |                               |                                                   |
|-----------------|-----------------------|-------------------------------|---------------------------------------------------|
| $z_2.s < z_1.s$ | $z_1 \parallel z_2$   | impossible                    |                                                   |
|                 | $z_1 \rightarrow z_2$ | if $i.s < z_1.s$ then<br>else | insert $i$ before $z_1$<br>insert $i$ after $z_2$ |
|                 | $z_2 \rightarrow z_1$ | if $i.s > z_2.s$ then<br>else | insert $i$ after $z_2$<br>insert $i$ before $z_1$ |
| $z_1.s < z_2.s$ | $z_1 \parallel z_2$   | if $i.s < z_1.s$ then         | insert $i$ before $z_1$                           |
|                 | $z_1 \rightarrow z_2$ | if $z_1.s < i.s < z_2.s$ then | insert $i$ between $z_1, z_2$                     |
|                 | $z_2 \rightarrow z_1$ | if $z_2.s < i.s$ then         | insert $i$ after $z_2$                            |

Note that if  $z_1 \parallel z_2$  then it must be the case that  $z_1.s < z_2.s$ .

We see that when  $z_1.s < z_2.s$  the insertion position depends on maintaining the ordering on site identifiers.

However when  $z_2.s < z_1.s$ , it is useful to think of one of the operations as inheriting the site identifier from the other. ie if  $z_1 \rightarrow z_2$  then we imagine that  $z_2$  inherits the site identifier from  $z_1$  (ie both  $z_1, z_2$  have the same site identifier  $z_1.s$  as far as determining the

correct insertion position for i) whereas if  $z_2 \rightarrow z_1$  then we imagine that  $z_1$  inherits the site identifier from  $z_2$ .

This leads to a site identifier propagation algorithm for the more general case of working out where to insert operation i within  $[z_1, \dots, z_n]$ . An example will illustrate the idea

|        | $z_1$ | $z_2$ | $z_3$ | $z_4$ | $z_5$ | $z_6$ |
|--------|-------|-------|-------|-------|-------|-------|
| siteid | 2     | 4     | 7     | 8     | 4     | 9     |

Consider that we pick any pair of adjacent operations  $[z_i, z_{i+1}]$  where  $z_i.s > z_{i+1}.s$ . Then we propagate siteid to the left or the right depending on whether  $z_i \rightarrow z_{i+1}$  or  $z_{i+1} \rightarrow z_i$  (noting that  $z_i \parallel z_{i+1}$  is impossible). For example  $[z_4, z_5]$  meets this condition.

Suppose  $z_4 \rightarrow z_5$ , then we get

|        | $z_1$ | $z_2$ | $z_3$ | $z_4$ | $z_5$ | $z_6$ |
|--------|-------|-------|-------|-------|-------|-------|
| siteid | 2     | 4     | 7     | 8     | 8     | 9     |

Now we no longer have any adjacent operations where the siteid decreases from left to right.

If instead it had been the case that  $z_5 \rightarrow z_4$ , then we get

|        | $z_1$ | $z_2$ | $z_3$ | $z_4$ | $z_5$ | $z_6$ |
|--------|-------|-------|-------|-------|-------|-------|
| siteid | 2     | 4     | 7     | 4     | 4     | 9     |

We now regard  $z_4, z_5$  as joined at the hip as far as further id propagation goes. ie any changes to one affects the other!

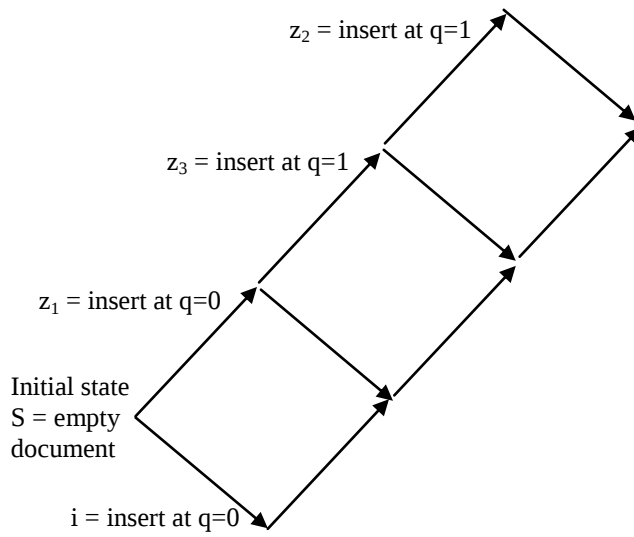
Now the pair  $[z_3, (z_4+z_5)]$  requires id propagation. Suppose  $z_3 \rightarrow (z_4, z_5)$  then we get

|        | $z_1$ | $z_2$ | $z_3$ | $z_4$ | $z_5$ | $z_6$ |
|--------|-------|-------|-------|-------|-------|-------|
| siteid | 2     | 4     | 7     | 7     | 7     | 9     |

### Hypothesis

During id propagation we are forming larger and larger equivalence classes. When id's are propagated, it is always to the entire equivalence class.

### Example with three operations



$z_1 \rightarrow z_3, z_3 \rightarrow z_2, z_1 \rightarrow z_2$

$z_1 <_r z_2 <_r z_3$

Let the siteids be as follows

|           |       |       |       |
|-----------|-------|-------|-------|
| Operation | $z_1$ | $z_2$ | $z_3$ |
| SiteId    | 4     | 6     | 2     |

Then the insertion position for operation i will be as follows

|                           |                       |
|---------------------------|-----------------------|
| if ( $i.s < z_1.s$ ) then | insert i before $z_1$ |
| else                      | insert i after $z_3$  |

So using our concept of site id propagation, for some reason  $z_1$  dominates both  $z_2$  and  $z_3$ .